



Horsley C of E Primary School

EYFS Art Curriculum

The Horsley EYFS Art Curriculum will focus on delivery of:

- Materials
- Painting
- Sculpting

as described in the EYFS Framework for Expressive Arts and Design which also includes Singing, Dancing and Roleplaying.

The EYFS Horsley Arts and Design Progression of Skills Map should be used alongside the EYFS Horsley Art Curriculum to plan art provision and set learning objectives, success criteria and aid assessment.

These two EYFS documents should be taken in the context of the skills map and curriculum for KS1.

Also, the elements of art are the building blocks of any artwork and art lessons should take these as an additional focus, alongside the progression of skills. The correct art language should always be used. This will form the core of Art at Horsley from EYFS to Year 6.

Art Elements

- Line
- Shape
- Form
- Space
- Value
- Colour
- Texture

Also:

- Pattern
- Composition

EYFS Horsley Art and Design Curriculum					
Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Seasonal Art	Seasonal Art	Seasonal Art	Seasonal Art	Seasonal Art	Seasonal Art
All About Me	Sparkle & Shine	Superheroes	What a Wonderful World	Once Upon a Time	Under the Sea

EYFS Art and Design Progression of Skills Map	
Exploring and developing ideas (ongoing)	<ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express their feelings and ideas. Record and explore ideas from first-hand observation, experience and imagination. Ask and answer questions about the starting points for their work and the processes they have used. Develop their ideas.
Evaluating and developing work (ongoing)	<ul style="list-style-type: none"> Return to and build on their previous learning, refining ideas and developing their ability to represent them. Review what they and others have done and say what they think and feel about it. Keep a sketchbook (with appropriate annotation). Identify what is successful or what they might change in their work.
Drawing	<ul style="list-style-type: none"> Begin to show accuracy and care when drawing. Use a variety of tools including pencils, coloured pencils, felt tips, oil and chalk pastels, chalk and charcoal, ballpoints. Begin to explore the use of mark-making, line, shape and colour.
Painting	<ul style="list-style-type: none"> Use a variety of tools and techniques including different brush sizes. Work on different scales. Match colours to artefacts and objects. Mix paint to create new colours.
Printing	<ul style="list-style-type: none"> Make marks printing with a variety of objects including natural and manmade e.g. leaves, bubble-wrap. Use different printing techniques e.g. handprints (monoprint), potato prints and stamps (relief print). Make rubbings. Recognise patterns in the environment and build a pattern.
Textiles/Collage	<ul style="list-style-type: none"> Use a wide variety of tactile media, including magazines, textured paper, tissue, crepe paper, fabric, felt etc.
3D Form	<ul style="list-style-type: none"> Manipulate clay/salt dough/plasticine in a variety of ways e.g. rolling, kneading and shaping. Explore sculpture with a range of malleable media. Experiment with constructing using natural, manmade and recycled materials. Explore shape and form.
Digital Art	<ul style="list-style-type: none"> Use the interactive whiteboard as a teaching and learning tool. Use art websites such as www.toytheater.com/category/art/ and www.purplemash.com
Breadth of Study	<ul style="list-style-type: none"> Create collaboratively, sharing ideas, resources and skills. Share their creations, explaining the processes they have used.
Fine Motor Skills	<ul style="list-style-type: none"> Hold a pencil and other drawing tools effectively. Use a range of small tools, including scissors, paintbrushes, glue sticks competently, safely and confidently.