

## Science (Cycle A)

### FOXES (RECEPTION)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2

### BADGERS (YEAR 1&2)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Animals including Humans — Amazing Me!	Everyday Materials – Brilliant Builders!	Seasonal Changes – Wild Weather	Plants – Growing Things	Animals including Humans  — Wild and Wonderful  Creatures	Living things and Their Habitats – Food Chains

### OTTERS (YEAR 3&4)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Forces and Magnets — Magnetic Fun and Games	Animals including humans — Fit for Success	Living Things and their habitants — A World of Living Things	Plants — Feast of Flowers, Fruits and Seeds	States of Matter – What's the Matter?	Sound – Sound Spectacular

### OWLS (YEAR 5&6)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Living Things and Their	Properties of Materials –	Animals including Humans –	Light – Theatre Lighting	Electricity — Electric Art	Revision – Medicine
Habitats — life cycles	Materials Consultants	The Human Species	Technicians		Manoeuvres



# Science (Cycle B)

### FOXES (RECEPTION)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2

### BADGERS (YEAR 1&2)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Animals including Humans	Seasonal Changes –	Everyday Materials –	Plants – Art and Nature	Everyday Materials –	Animals including Humans –
<ul> <li>People and their Pets</li> </ul>	Weather Art	Brilliant Builders		Exploring Changes	Habitats and Homes

#### **OTTERS**

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Rocks – This Planet Rocks	Light – Shining the Light	Living things and their	Plants – Greatly Green	Animals including humans –	Electricity — Electric
		habitats – Habitat Helpers	Growers	The Circle of Life	Personalities

### OWLS (YEAR 5&6)

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Properties of materials –	Earth and Space – Space!	Forces – Welcome to Force-	Living Things and Their	Evolution and inheritance —	Revision – Sensational
Special Effects Materials		Land	Habitats — Classification	Survival of the Fittest	Science
			Code		